Check the box next to the appropriate score for each category. Then, total the score for each category and write the total in the last row. You will select **one** box for each category.

Judge A	Judge B	Score	Painting
		6	Meets basic tournament requirements - 3 color minimum; based.
		8	Below tabletop quality – Models are fully painted but only basecoats. Player made the effort to go beyond the minimum level.
		10	Tabletop quality – Models are fully painted and both highlights and shading has been applied.
		12	Above tabletop quality – Models are fully painted using multiple techniques. Multiple layers are used throughout, and specific details have been painted.
		16	Display quality - Models are well painted using advanced painting techniques. Models are highlighted with multiple layers, layers are blended and the army stands out amongst the field.
			Basing (When appropriate, not required for vehicles)
		1	Basic - One common basing material is used.
		3	Moderate - Multiple basing materials, highlighted where applicable.
		5	Advanced - Extra details added to the bases, basing is thematic and ties the army together as a whole.
			Conversions
		1	Basic - Head swaps, kit bashing, dynamic posing.
		3	Moderate - Basic green stuff or sculpting work used to enhance the appearance
		4	Advanced - Conversions that require more advanced sculpting.
			Display board
		1	Basic - Display board is used, does not match the army in any way.
		3	Moderate - Display has scenic elements added to enhance the appearance.
		5	Advanced - Display creates a perfect environment to present the army. Enhances the narrative.
			Bonus
		1 2 3	Weathering - Dirt, dust, rust, mud used to show realistic appearance
		1 2 3	Decals/Freehand - Unit markings, tank numbers, etc.
		1 2 3	Something special - There is something unique about this army
		1	Written background – Historical information/background provided
		40	Please note – The Max score is 30. Any Points scored above 30 will be considered for the Best Painted award.